



# NVRRRA Scenery Chair Report – February 2023





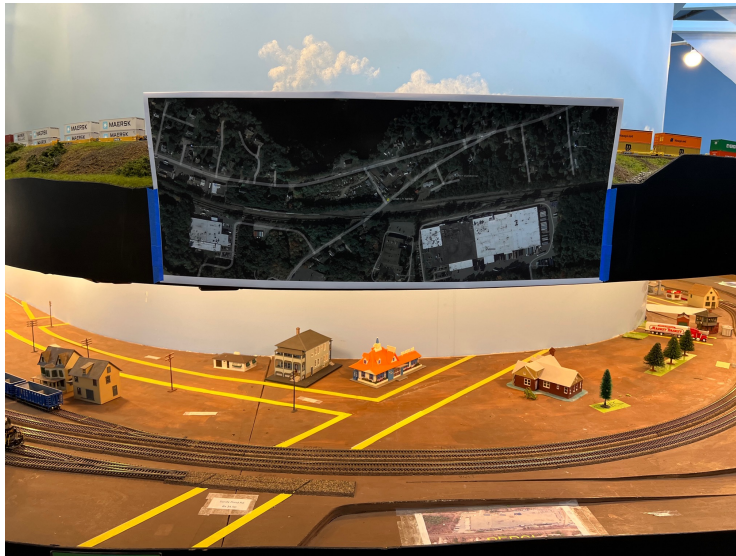
# Scenery Inventory

- The initial scenery inventory has been completed
- An electronic version has been sent to the NVRRA mailing list, can be used to do searches for specific items
- A 3-ring notebook has been placed on the top shelf of the scenery cart
- If you use anything on the cart and there is little to nothing left please fill out the form at the beginning of the book
- Please return all inventory when done back to the original location

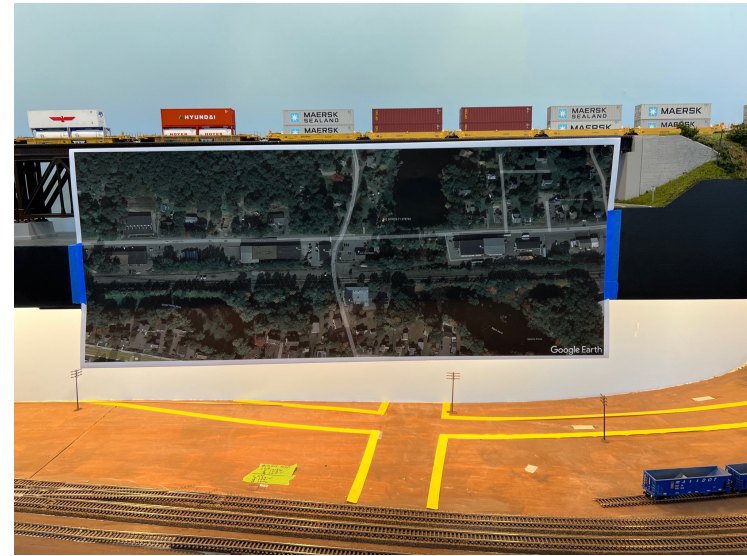


## Work in Progress - Ayer

- Overhead photos have been placed on the layout for reference.
  - This is a trial, if useful more can be created



Sandy Pond Road.



Central Ave and Groton Road.

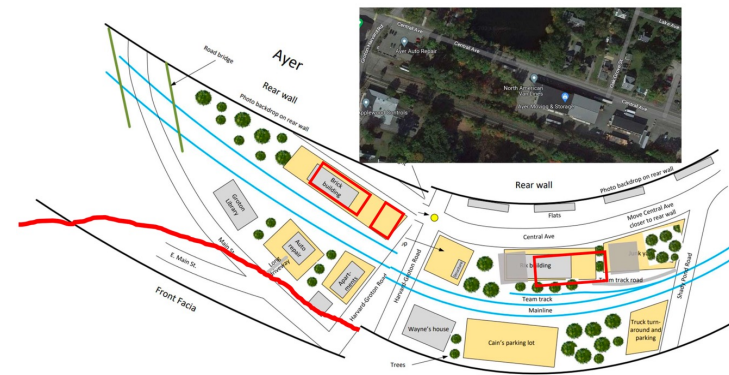
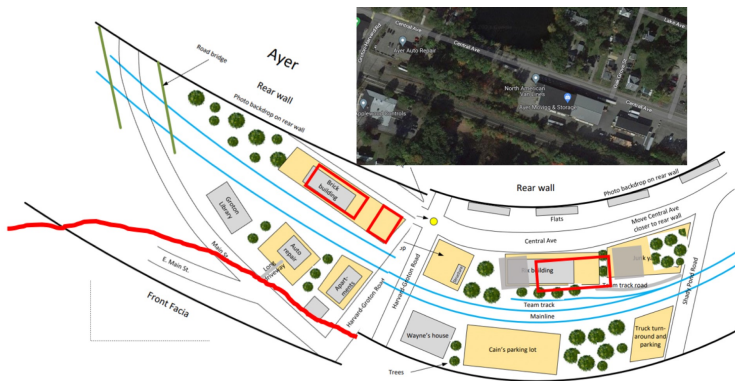
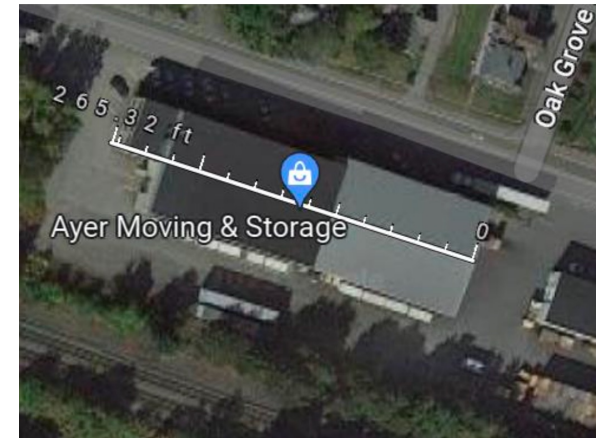




# Work in Progress - Ayer

## Building Dimensions

- Larry R. has provided building dimensions using satellite photos
- Stuart has provided Ayer layout diagrams
- House locations and build plan as seen below





# Work in Progress - Ayer

## Scenery Meeting 2/25

- Discussions about:
  - Central Ave relocation closer to backdrop to allow for trees
  - House locations and build plans
    - Create cardboard floorplans and mockups before doing any actual construction
  - Building locations and structure decisions
    - Cains plant location and tree placement concerns need to be addressed
  - Route 2A needs to disappear to east of Ayer Library due to concerns with lack of space between fascia and track
  - Patricia Road needs some modern houses
  - Former Stony Brooke right-of-way is a significant scenic element and can be utilized to relieve the flatness issues of the layout in this area



## Work in Progress - Ayer

- Additional Concerns
  - Trying to get three items - the auto repair place, the Rix type structure and the junkyard junkyard might be squeezing too much
  - Potential to change the Rix type building, now a moving and storage, to a transfer location and provide rail access. This would enable the placement of box cars at Flanagan's
  - If we had a mixture of box car at the building, and a pellet car closest to Sandy Pond Road, it would allow us, if we wanted, to complicate switching if we state that the pellet car must stay during an Op session
- Next Steps
  - Use a different color tape to show the road moved back
  - Do some cardboard floorplan cut outs of the proposed buildings to see how they fit
  - Follow up with some mock-up structures out of cardboard or foam board
  - Take some pictures of the buildings on the north side of Central Avenue and try cutting them out and putting on backdrop



## Work in Progress - Ayer

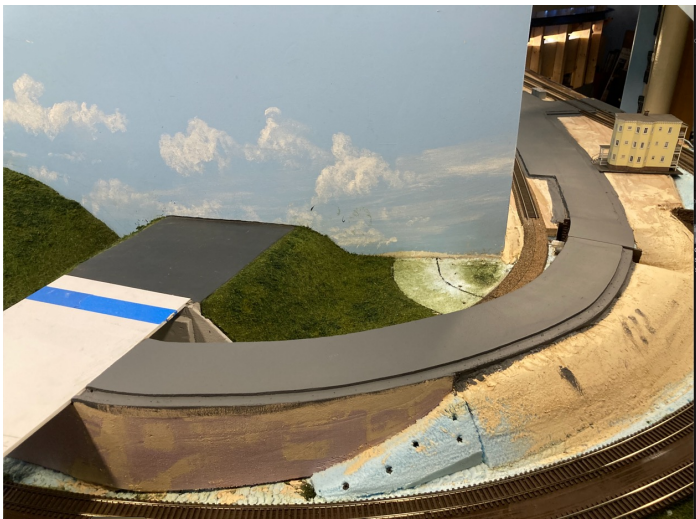
- Doug is working on the Ayer Truss Bridge
  - 3D CAD drawings in process
- Work to be done:
  - Foundation
  - Retaining walls
  - Associated installation scenery integration





## Work in Progress - Mechanicsville

- Joe, Matt, and Jim have done significant work on Mechanicsville
  - The road was paved (painted) and the bridge abutments have been painted, but they still need more paint work







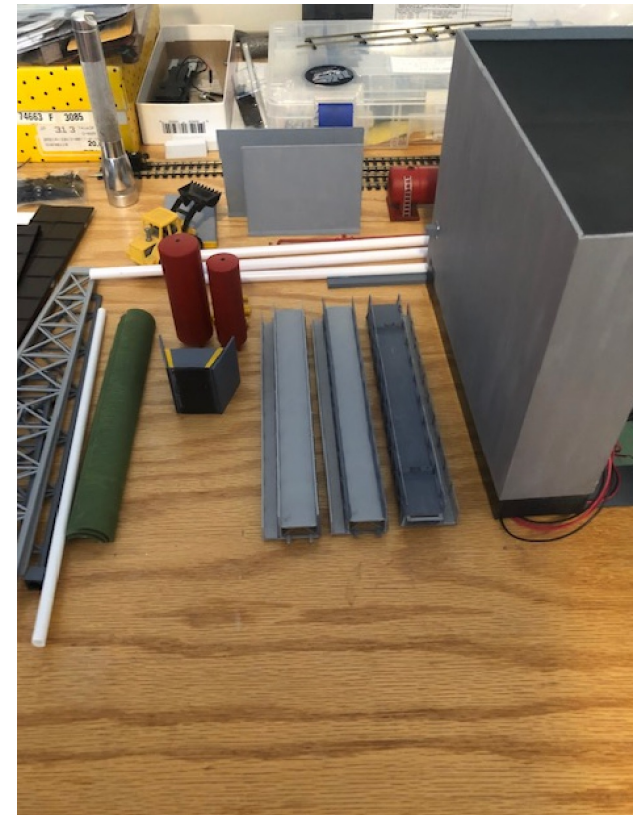
# Work in Progress - Mechanicsville

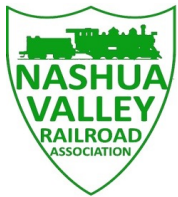
- Work to be done:
  - Install the sidewalk and curbing
  - The Rt. 67 bridge needs to be built, its roughed in now, needs I-Beams, sidewalks, chain link fence, guardrails, etc.
  - Grass and weeds need to be roughed in, stone dust added to cover up all foam, plywood, etc.
  - A hand laid curve turnout at Noonan's needs to be installed
  - An additional 4 scratch-built buildings need to be made
  - A working stoplight on the road that goes up the hill and the intersection of Rt. 67 needs to be installed



## Scenery Update – Adams

- Nick has made great progress in Adams which include
  - Highly detailed work on the inside of the scratch-built mill building
  - Pulp Tanks next to the paper mill
  - Chip drop and processing conveyor
- Work to be done
  - Finish wood chip unloading platform
  - Create 48" long structure to hold the wood chip blower pipes (kit bashed from 3 Walthers kits) which will be used to model a pipe from inside pulp storage building up to the wood chip digester on top of original mill building that will be modified by me to incorporate the digester on its right corner
  - Create wood chip pile
  - Install wood dust where appropriate
  - Chemical tank pit, complete ground cover, and potentially some backdrop painting if the chip structure does not cover the bald spot





# Scenery Update - Mill Work

- Eric has completed the following work:
  - Background clouds and trees have been painted onto the backdrop.
  - Foreground trees have been applied
  - Dirt road in front of the Mill
  - Scenery around the road/bridge
  - Some of Eric's signature trees have been added with more to come later





# Scenery Update - Mill Work

- Work left to be done:
  - Paint tracks and place ballast around the loop and weather both
  - The front facia at the bridge needs to be completed
  - Model the Catagna Oil processing building







## Scenery Update - Fitchburg

- Nick and Cory have started working on the Fitchburg area of the layout
  - Nick has started on a building for that area
    - Building is modified from a kit
    - Roof is scratch built with styrene underlayment and styrene shingles from Evergreen plastics





# Super Trees

- Bulk purchase of:
  - Scenic Express Super Tree structures
  - Scenic Express Leaf Flock
  - Scenic Express Matte Medium
  - To be used to make Super Trees for the layout
- Next Steps:
  - Working on a Super Tree drying stand
  - Looking for guidance on making Super Trees
  - Assemble some of both types, with focus on
    - Time consumed to make them
    - Appearance
    - Understand durability
- Overall, the goal is to learn which way to build trees and how to arrange them is best





# Pre-Made Trees

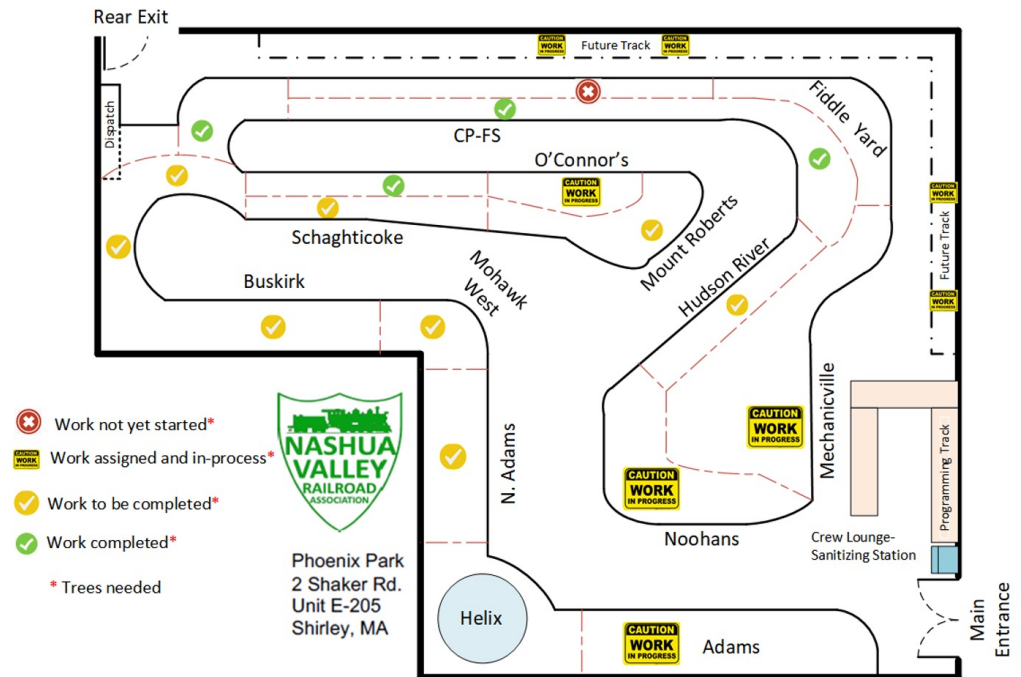
- Heki Trees donated to the club
  - 1 Box - Light Green
  - 1 Box - Medium Green
  - 2 Boxes - Dark Green





# Scenery – Work Areas

- I have been working on creating a map of the various work areas detailing:
  - In process
    - Who is working in an area
    - What is bring done
  - Needs work to be done
    - Area available for work
    - What needs to be done
  - Once completed they will be sent to all members







# Scenery – Work Areas

## Upper Deck Scenery Work Remaining to be Done

Adams

Location:	Member performing work	Work completed:	Remaining/future work to be done:
Adams - Berkshire Mills	Nick C.	Mill building	Wood chip unloading area
	Nick C.	Recovery building	Wood chip piles
	Nick C.	Mixing building(original to Bolton club)	Exterior and interior storage
	Nick C.	Whitener loading structure	Create piping to transport wood chips from unloading/pile to the mixing plant
	Nick C.		A small slurry unloading platform
	TBD		Backdrop needs clouds
	TBD		Trees
West Portal	TBD		Lighting work
North Adams	TBD	Basic ground cover	Buildings need finishing touches
	TBD		Scrap yard needs finishing touches
	TBD		Hillside and Little Hoosac portal need lots of work
	TBD		Backdrop needs painting and clouds
	TBD		Trees
			Lighting work
Mohawk West	TBD		Needs sealing/painting inside tunnel
	TBD		Cover could use some basic ground cover/shrubs and loops/handles for removal
	TBD		Trees